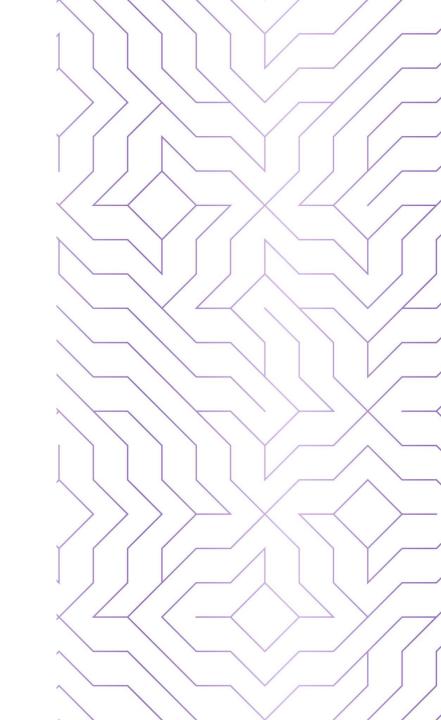
TEXTILES- ART AND DESIGN A' LEVEL

OCR exam board

Introduction



Areas for study



Fashion and clothing

Accessories

3D Textiles

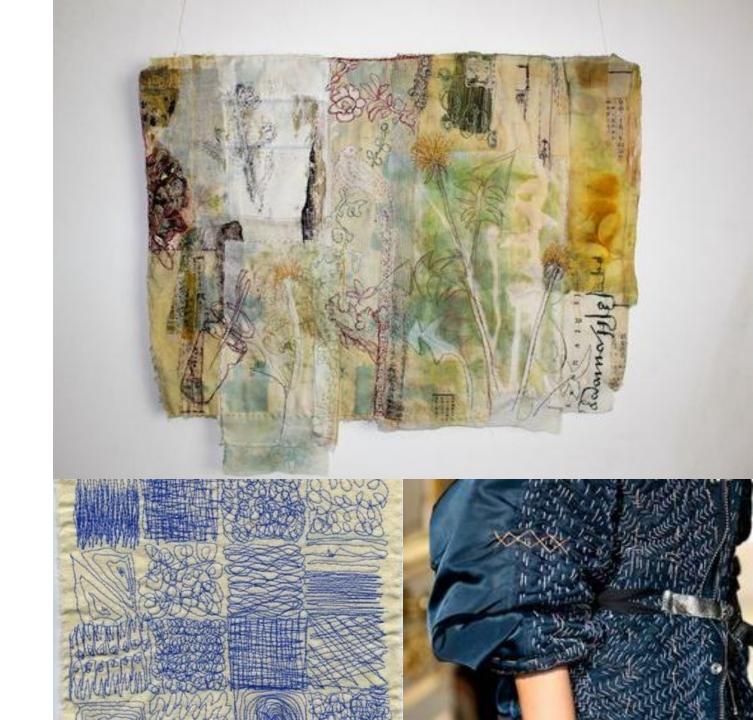
Textiles for interiors

Expressive textiles





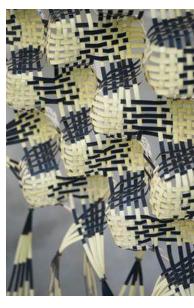
FREEHAND & CONTROLLED STITCHING













Constructed textiles



PRINTING AND DYEING

RESPONDING TO AN ARTIST/TEXTILE ARTIST OR FASHION DESIGNER



Sketchbook









Qualification

- 60% PERSONAL INVESTIGATION AND RELATED STUDY
- 40% EXTERNALLY SET TASK

Course starter:

- > Summer work
- Working with colour, Visuals, Textiles
- > Skills workshops
- > Responding to an artist

Develop- Explore- Record- Present



LEARNING

Skills Workshops
Creative cycle
Developing and refining
Presenting a portfolio
Reflecting on the work of
others and their own work
with insightful outcomes

Shibori fabric manipulation:

- ☐ Choose a fabric
- ☐ Ball some roving/filling into a round shape
- ☐ Stitch the ball into the fabric
- ☐ Vary the size of the balls to create a varied texture.

We could now dip dye or dye the fabric Or apply heat to shrink and distort the fabric